

Reception Progression - Expressive Arts and Design

I can use loose parts to create my own play. Creating my own simple narratives.	7	Use the correct vocabulary to describe a process <i>DT</i>	8	I can cut, fold, twist and bend materials.	9	I can select class- room objects to use as instruments.	10
I can draw a simple picture of myself.		I can use loose parts to retell a well known story.		I can explore lyrics by suggesting appropriate actions.		I can maintain my role in a group performance to an audience.	
I can name a range of colours.		I can draw a self portrait with some detail.		I know how different adhesives work.		I can use loose parts to create my own detailed stories and materials to make detailed models.	
I can work scientifically by exploring colour mixing and I can name the colours I make.		I choose to use a particular colour for a purpose.		I recognise how different brushes produce different marks		I can safely use a range of materials , tools and techniques.	
	E N T R Y	I can use loose parts to build small worlds telling my own stories.	A U T U M N 2	I can create my own beat by using parts of my body.	S P R I N G 2	I can combine adhesives, materials and my joining skills to make models.	S U M M E R 2
		I recognise how scissors are used		With support, I can combine adhesives, materials and my joining skills to make models.		I can comment on the process I have used to make my creations.	
		I can remember and copy a pattern of sound and use instru- ments to make the sound.		I can use a range of fixings <i>DT</i>		I can stop and start playing an instrument at the right time.	
		I can move rhythmically to music.		I can make observations of flowers and paint and draw them.		I can draw and paint detailed pictures of things I have observed with care and accuracy.	
		I am confident to paint a picture.		I am growing in confidence when using a pair of scissors		I can select specific textures to represent different things	
				I can draw pictures with some detail and developing accuracy.		I can sculpt with playdough and/or clay	